



# Quantifying Human Priors over Abstract Relational Structures

Gecia Bravo-Hermsdorff

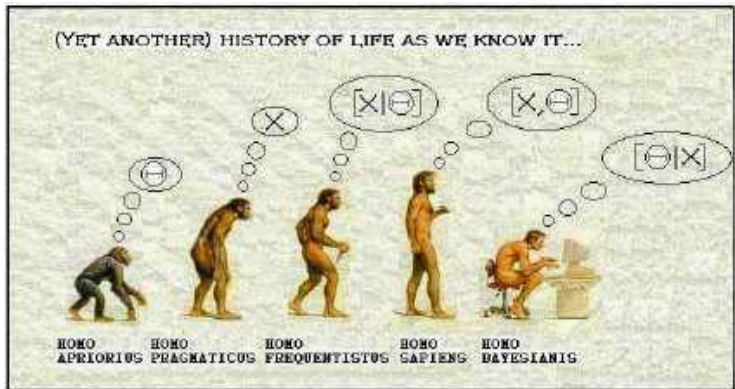
Ph.D. Defense Presentation

February 9, 2020

# Organisms approximate Bayes' rule

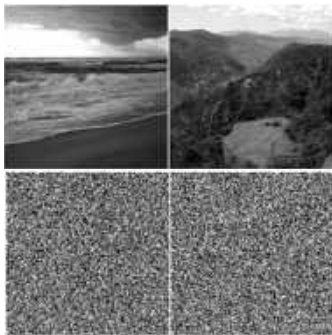
Scarcity and chance are essential facts of life.

⇒ Organisms need to effectively handle with uncertainty.

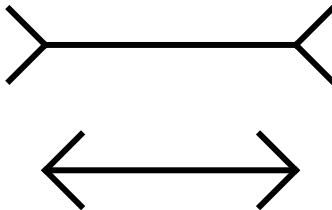


Correct expression:  $p(\Theta = h|X = d) = \frac{p(X=d|\Theta=h)p(\Theta=h)}{\sum_{h \in \Theta} p(X=d|\Theta=h)p(\Theta=h)}$

# Priors color our perception



(Graham & Field, 2009)



(Howe & Purves, 2004)

...might there be similar “illusions” with respect to our priors over the structure of tasks?

*Hofstadter’s Law*: It always takes longer than you expect, even when you take into account Hofstadter’s Law.

# Priors cannot be both exhaustive and efficient

Priors over the structure of tasks are necessary for learning and generalization.



# Formulating a tractable problem: from arbitrary tasks to navigation and social graphs

## Navigation



Kaliningrad, Russia



The seven bridges of Königsberg

## Social



Zachary karate club

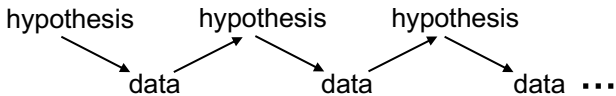
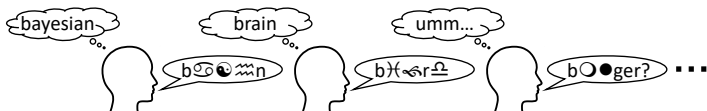
# Outline

1. MCMCP:  
Experimental framework for obtaining priors over graphs
2. Introducing Graph Cumulants:  
Principled Framework  
for Quantifying the Structure of Priors over Graphs
3. The Structure of Human Priors over Navigation and Social Tasks

## MCMCP: Experimental framework for obtaining priors over graphs

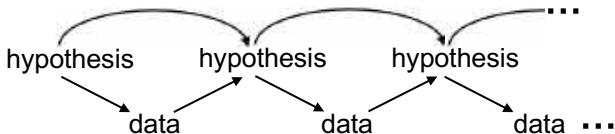
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# MCMCP: a Bayesian model of the “telephone game”





# MCMCP: a Bayesian model of the “telephone game”



(Kalish & Griffiths, 2007)

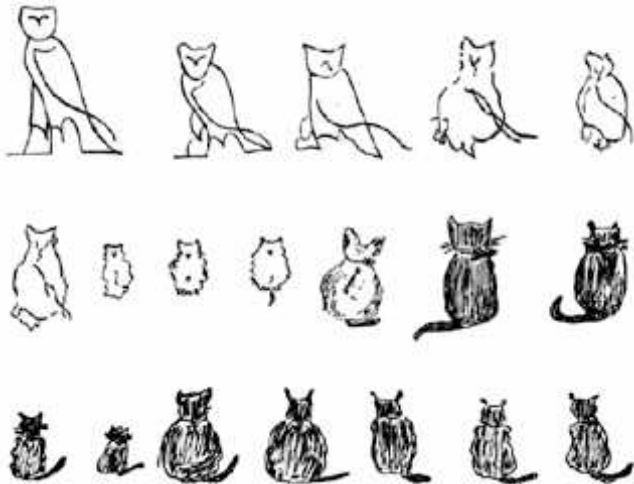
MC over hypotheses:

$$T_{ij} = \sum_x p(h_{t+1} = i | d_{t+1} = x) p(d_{t+1} = x | h_t = j)$$

Under certain assumptions...

this process converges to people's prior.

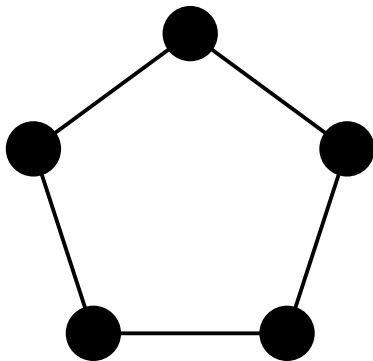
# A historical example



(Bartlett, 1932)

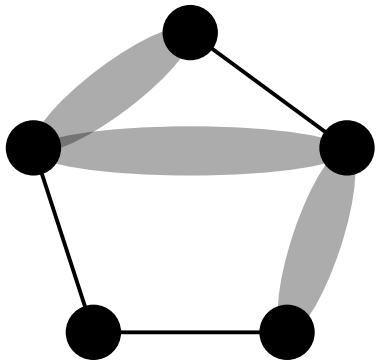
# Algorithm for MCMCP experiments over graphs

1. Initialize “task graph”



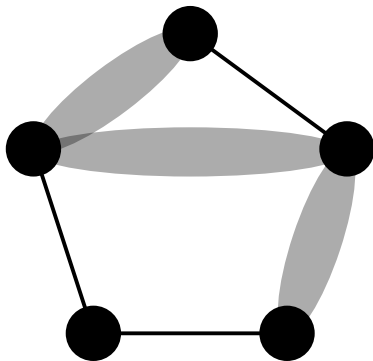
# Algorithm for MCMCP experiments over graphs

1. Initialize “task graph”
2. Randomly obscure  $s$  pairwise relations



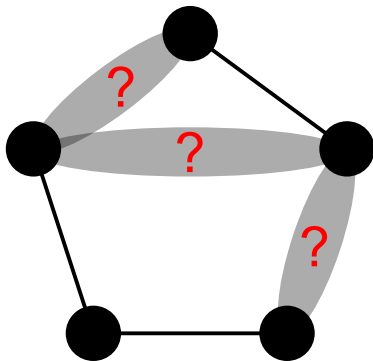
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1. Initialize “task graph”
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3. Show  $n^{\text{th}}$  subject the remaining relations



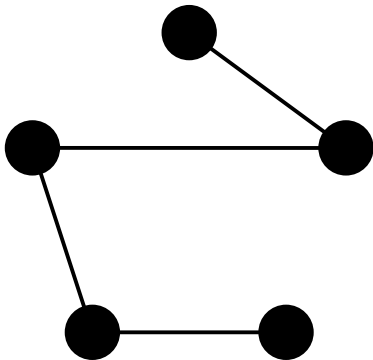
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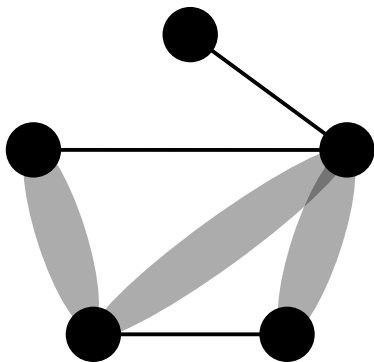
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5. Update task graph, and  $n = n + 1$



# Algorithm for MCMCP experiments over graphs

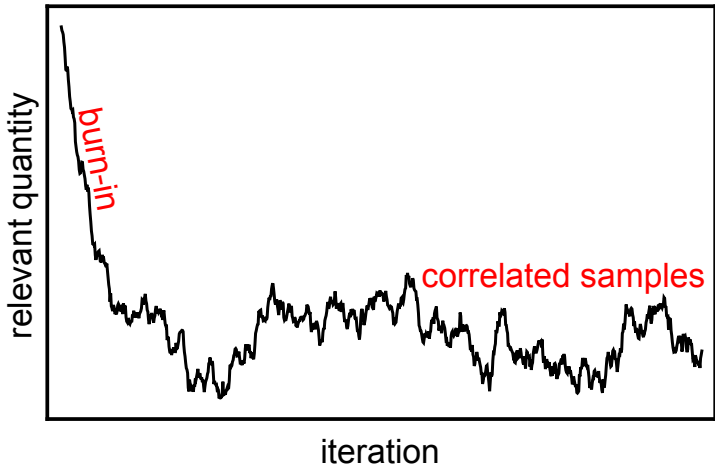
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6. Repeat steps 2 – 5



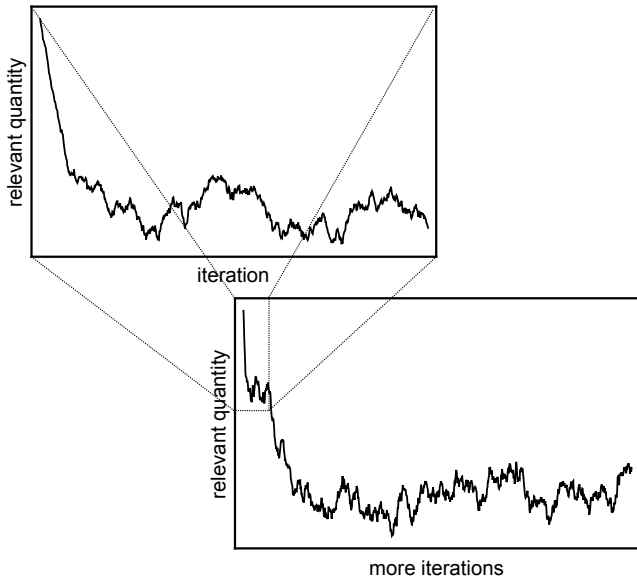


# Standard MCMC “wastes” lots of data

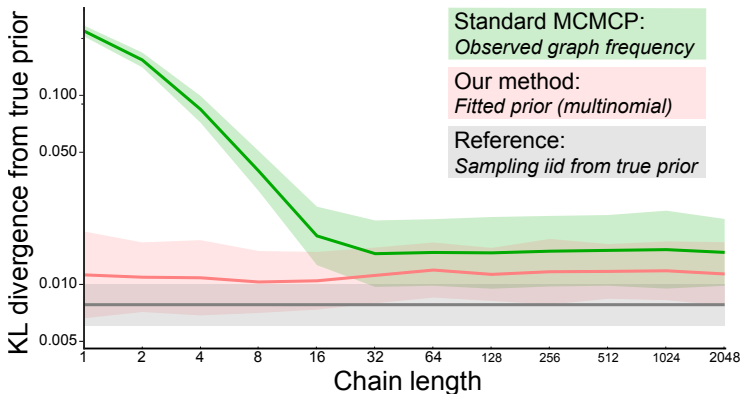
Two main sources of inefficiency:



# Estimating convergence is tricky



# Priors can be more accurately recovered by fitting the MCMCP model to the aggregated data



# Parameterization and interpretation issues

## 1. How to parametrize distributions over graphs?

<b>nodes:</b>	<b>unique graphs:</b>
3	4
4	11
5	34
6	156
7	1044
8	12346
9	274668
10	12005168
11	1018997864
12	165091172592
13	50502031367952
14	29054155657235488
15	31426485969804308768



# Parameterization and interpretation issues

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2. How to summarize these distributions?

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Introducing Graph Cumulants:  
Principled Framework  
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of Priors over Graphs

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# The pluripotent language of graph theory



Biological



Navigational



Social

Recurring themes:

- sparsity
- power law degree distribution
- clustering



# A standardized hierarchy of network statistics

Network network null models often aim to replicate these common properties, BUT:

- different models can replicate similar sets of these properties,
- and these properties are often intertwined.

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Vector-valued random variables enjoy such a description in terms of their *cumulants*.

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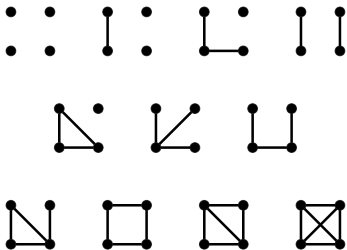
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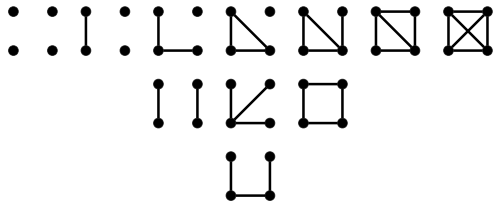
Vector-valued random variables enjoy such a description in terms of their *cumulants*.

We derived the analogue of cumulants for networks.

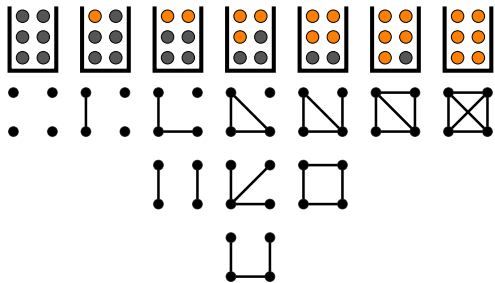
# A simpler, non-graphical example



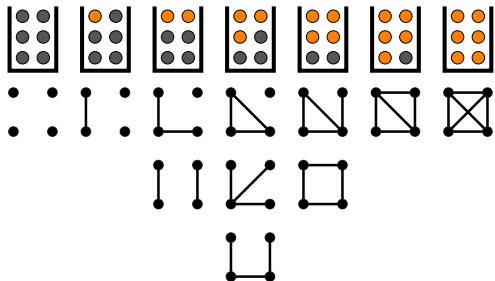
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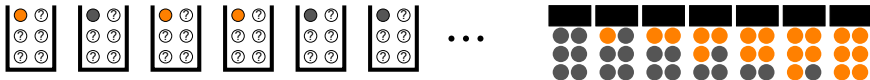


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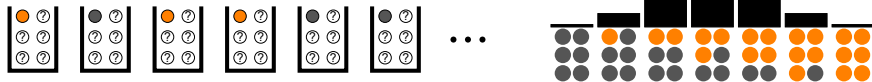
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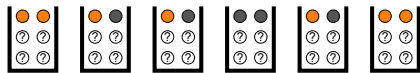
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...



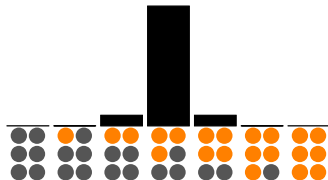
$$\text{orange circle} \text{ grey circle} = 50\%$$

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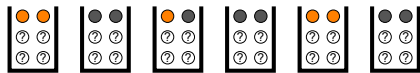


●● = 59%

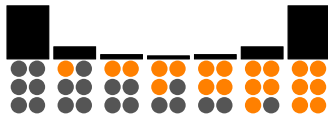
...





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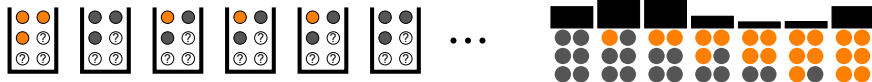


...



  = 10%

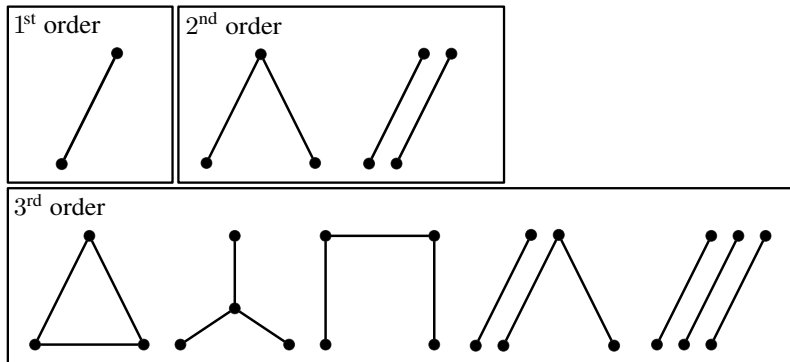
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# Graph Moments

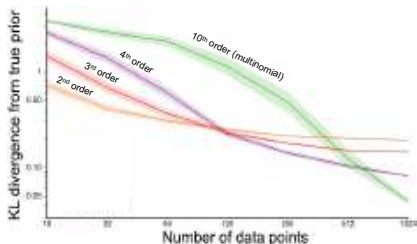
When sampling multiple *relations*,  
one must consider the graphical structure.



# A natural hierarchical low-dimensional parameterization of distribution over graphs

In the limited data regime, it allows for:

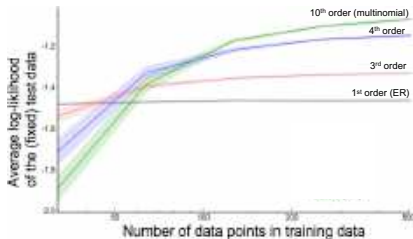
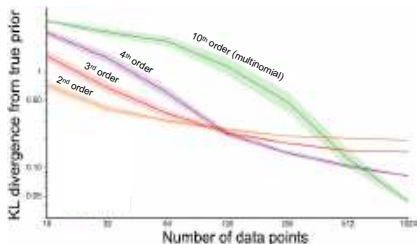
- more accurate recovery of the prior (*in silico data*)



# A natural hierarchical low-dimensional parameterization of distribution over graphs

In the limited data regime, it allows for:

- more accurate recovery of the prior (*in silico data*)
- better generalization (*in human data*)



# Cumulants as a function of moments

$\mu_i = i^{\text{th}}$  order moment,  $\kappa_i = i^{\text{th}}$  order cumulant

$$\mu_1 = \langle X \rangle, \quad \mu_2 = \langle X^2 \rangle, \quad \mu_3 = \langle X^3 \rangle, \quad \dots$$

mean:  $\kappa_1 = \mu_1$

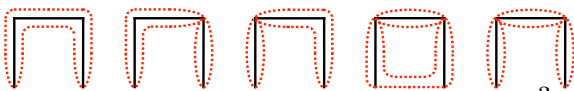
variance:  $\kappa_2 = \mu_2 - \mu_1^2 \quad (\sigma^2 = \langle X^2 \rangle - \langle X \rangle^2)$

skew:  $\kappa_3 = \mu_3 - 3\mu_2\mu_1 + 2\mu_1^3$

kurtosis:  $\kappa_4 = \mu_4 - 4\mu_3\mu_1 - 3\mu_2^2 + 12\mu_2\mu_1^2 - 6\mu_1^4$

# Graph Cumulants

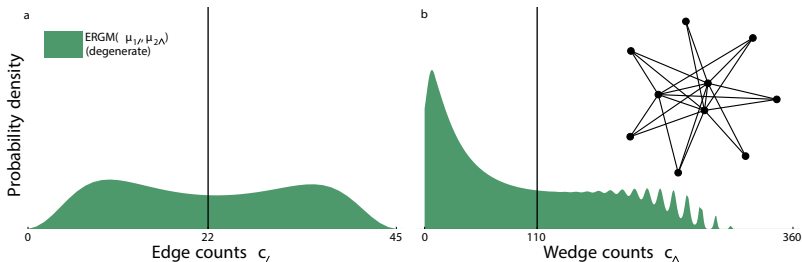
We exploit the combinatorial relationship between moments and cumulants to obtain *graph cumulants*.


$$\mu_{3\Box} = \kappa_{3\Box} + \kappa_{2\wedge} \kappa_{1/} + \kappa_{2\wedge} \kappa_{1/} + \kappa_{2//} \kappa_{1/} + \kappa_{1/}^3$$

This framework provides a principled method for quantifying the importance of substructures in networks of different sizes or edge densities.

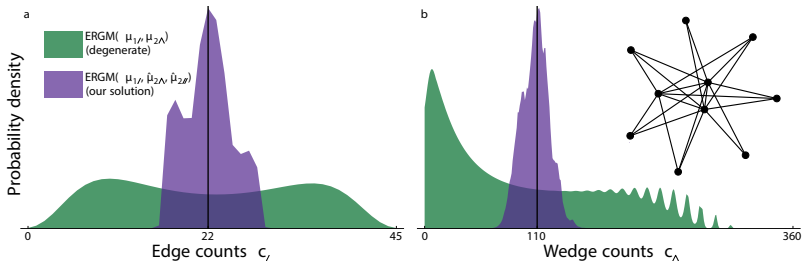
# A solution to the degeneracy problem

Many commonly used maximum entropy models of networks yield to bimodal distributions, even when fitting to a single network observation.



# A solution to the degeneracy problem

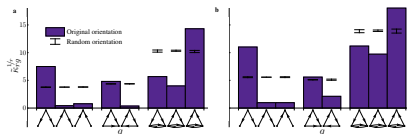
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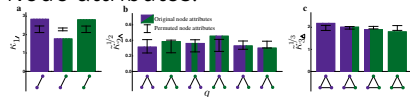
Our hierarchical parameterization solves this problem.

# Our framework encompasses networks with additional properties

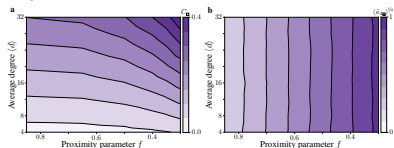
Directed edges:



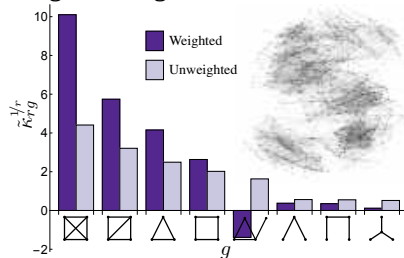
Node attributes:



Bipartite networks:



Weighted edges:





# Summary of graph cumulants

- Constructed a hierarchy of summary statistics of networks by considering correlations between an increasing number of relations.
- Provides a principled hierarchical parameterization of distributions over networks.
- Provides interpretable measures of the propensity for arbitrary network substructures.
- Solves the “degeneracy problem” of exponential random graph models.
- Naturally extends to networks with additional properties.

# The Structure of Human Priors over Navigation and Social Tasks

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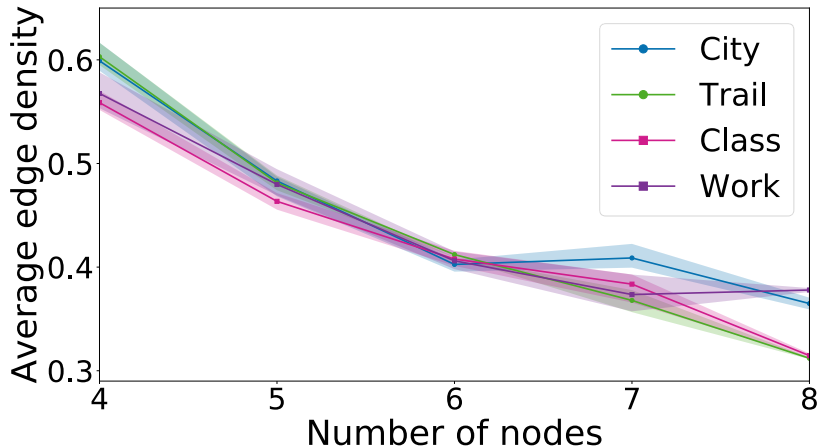
# Online experiments

Experimental cover stories:

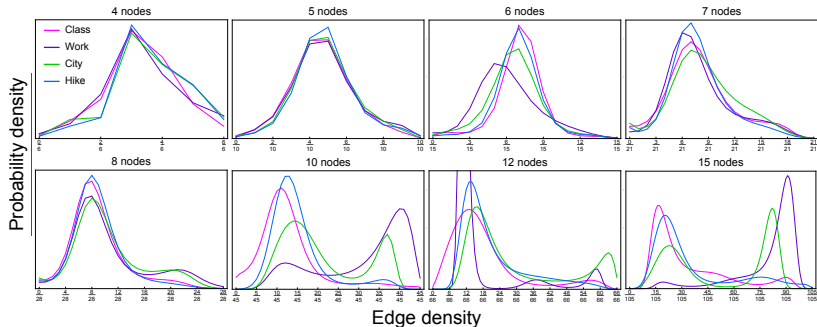
- Social:
  - Friendships in a classroom
  - Friendships in a workplace
- Navigation:
  - Trails in a nature park
  - Neighborhoods in a city

Cover stories were over 4, 5, 6, 7, 8, 10, 12, and 15 nodes.

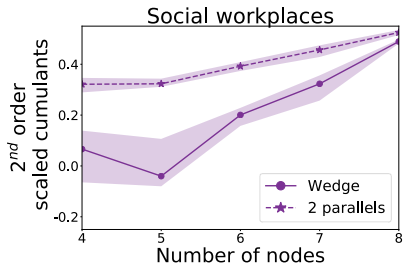
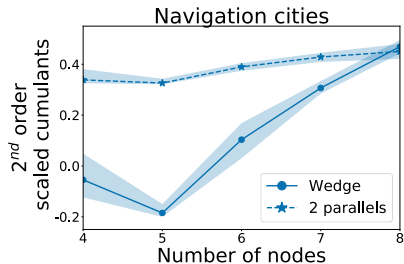
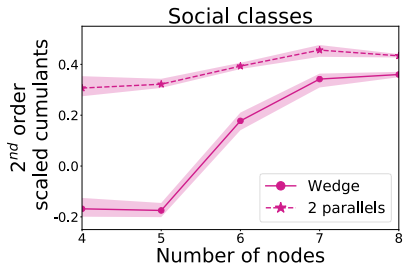
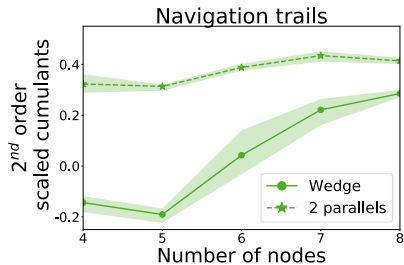
# Priors favor sparsity



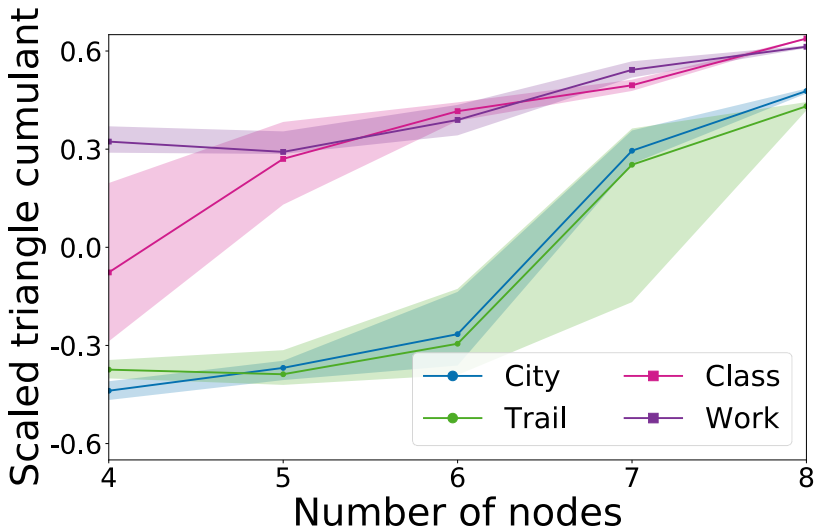
# A regime change in the preferred density of edges



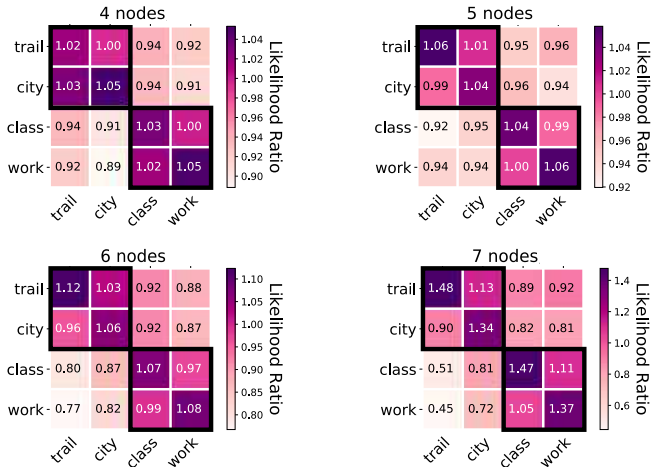
# Priors favor more “egalitarian” configurations



# Priors over social interactions favor triangles



# Priors have non-trivial domain-dependent graphical structure





# Priors have non-trivial domain-dependent graphical structure



# Priors have non-trivial domain-dependent graphical structure



# Summary

- Developed a framework for quantifying priors over graphs
- Applied it to human priors over social and navigational tasks
- Resulting priors have nontrivial graphical structure
- Proposed a novel parameterization of distributions over graphs and associated summary statistics

